

The Deception Report *Deception*

Heralds of War

05/19/2003

By Zalaster the Herald
May 15, 2003

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[/WorldMap/CityList.htm?world=deception/WorldMap/CityList.htm?world=deception](#)
Deception Server Map

I recently had occasion to speak with **King Tearin** of **House Daenyr**. **House Daenyr** is the leading nation of what has been often called the **Northern Alliance**. The **Northern Alliance** and the **Alliance of Order** are often in agreement on major issues upon this fragment. **Shadow Syndicate** and the **Devolution** nation comprise the primary adversaries to these so-called “honor guilds”.

Tearin candidly offered the following observations of the various nations/factions upon the Deception fragment as his nation views them:

Kill Cult and the Bog of the Black Drake:

“Tensions rise in the Bog of the Black Drake as reports reach **House Daenyr** of several attacks on our allies **the Kingdom of Eleador** by members of the **Kill Cult**. This follows a recent attack by members of the **Kill Cult** on a **House Daenyr** group hunting in the area of the Bog. Several attacks by the **Kill Cult** on various **Eleador** cities and counter attacks by **Eleador** and allied forces followed and the tensions in the area have continued to soar. **Eleador** and **Kill Cult** diplomats have presently reached a cease-fire agreement, and our diplomats are working with both parties in an attempt to salvage a peaceful solution to the situation.

House Daenyr, however, will not tolerate any further attacks by the **Kill Cult** on our members or on our allies during this negotiation period. **House Daenyr** members that are in the area of the Bog of the Black Drake are urged to be cautious of **Kill Cult** forces in the area and ordered to defend yourselves if attacked, they should not, however, instigate any attacks against **Kill Cult** forces at this time. “

Eglan Berriador Update:

“Due to the continuing problems with thieves and murders from the open city of **Tradewinds**, Field Marshal Haemish MacLennan has, by Royal Order, revoked the hunting rights of citizens of **Tradewinds** within the confines of Eglan Berriador. Any groups of **Tradewinds** citizens that are found within the borders of Eglan Berriador should be asked to leave in a diplomatic manor, any who refuse to leave the area reasonably should be removed by force. It should also be noted that the citizens of this city are also unwelcome within **Gaeryn’s Hope** as well.

Recently the area of Eglan Berriador around the Commander rune has seen an increase in the number of thieves. Field Marshal Haemish MacLennan has condemned any thief found hiding in the area to death. ANY stealthed thief found within sight of the Commander area will be killed on sight regardless of alliance. Allied thieves who wish to camp in the area may do so provided that they remain in plain sight at all times while in the area. It is also STRONGLY recommended that allied thieves have a group or partner with them to help prevent any misunderstandings that might occur. “

Vegas founded by Karnage:

King Tearin of the **House Daenyr** recently sent forth his military legion **Karnage** to the Undead Isle once held by the **Avatars of the Flame**. Since the fall of that once great nation it has been the goal of **the House Daenyr** to secure the location around the Shrine of the Shield that was once denied to our pilgrims. This goal has been accomplished with **Karnage's** founding of the city **Vegas**. Work has already begun on the restoration of the Shrine in the name of the All-Father.

The nation of **Devolution**, however, has continually attacked the workers in this outpost in an attempt to prevent this Holy work. **Devolution** has also launched several attacks against our allies **the Kingdom of Eleador**. Recently the **Legion of Rage** left the **Kingdom of Eleador** after one such attack and joined the forces of **Devolution**. The allied forces of **Eleador and House Daenyr** razed their city to the ground as payment for their treachery. As the attacks by **Devolution** continue **House Daenyr** sees little likelihood of a peaceful resolution to this conflict.

Winterblades:

While tensions with the noble **Winterblades** reached an all time high toward the end of the war with **Avatars of the Flame**, recent report indicate that a lasting peace has been reached between the **Winterblades** and the **House Daenyr**. We of the **House Daenyr** look forward to a strengthening relationship with this fine nation once more as we march into the future.”

Exodus Falls into Shadow:

House Daenyr has confirmed that **Exodus**, once a proud ally of the **Northern Alliance**, has fallen into shadow and joined with chaos. **Exodus** forces were recently seen assisting the forces of Morloch the Destroyer. The **Exodus** nation has fractured over this decision by its leadership and the full extent of the fallout of this is not yet known. While **House Daenyr** mourns the loss of this fine ally our faith does not allow any quarter to the agents of Chaos. We will pray over the bodies of our old allies in the hopes that the light of the All-Father will shine on their souls and redeem them.

~King Tearin of House Daenyr

I can confirm the dissolution of the **Exodus** nation. I have seen murderous groups bearing the crests of former **Exodus** cities scouring the sands of the desert continent as well as those of the **Shadow Syndicate**. The **Wanderers'** seems ill equipped to handle this sudden instability and wellspring of chaos currently, though these are very recent events. **Aleria** strives to rise from the fall of **Exodus**, but may not have the numbers or organization to do so. The small Virakt to the north, **Vir Ghakalar**, seems likewise to not have the resources to stem this tide. Before it fell in upon itself, **Exodus** and the **Wanderers** jointly kept the desert continent in check somewhat. Will we see a new consolidation upon the desert continent?

The ice continent's ruling power, the **Alliance of Order**, however has their eyes not only upon the **Deception** fragment, but also upon the fragments of *Scorn*, *War*, and *Fear*. They have heard the reports of the **Rolling 30's**, **Deathshad Legion** and **Ebonlore** dominating their respective fragments and fear that such hungry eyes may turn to other fragments such as *Deception*.

Owyn has recently made public statements warning any whom would listen of the dangers presented by these other guilds. His motivations seem just and honorable, but few have yet to seriously heed his warnings outside the **Alliance of Order**. The whisperings of secret alliances between **AoO** and the **Kill Cult** serve to further undermine **Owyn's** claims of honor and virtue. We hope to have some rebuttal to these statements as well as well as differing viewpoints in future reports.

What is seen shall not be forgotten...

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